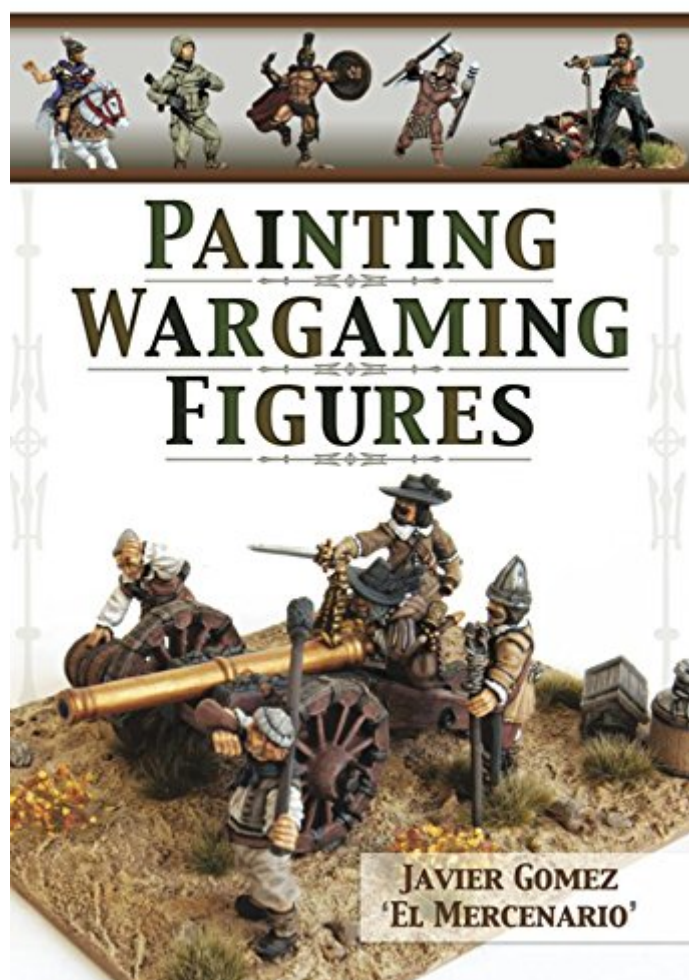


The book was found

Painting Wargaming Figures



Synopsis

Javier Gomez, a highly talented figure painter of long experience and excellent reputation, shares the secrets of his success in this accessible 'how-to' guide to painting miniatures. He takes the reader step-by-step through the whole process, from choice of materials (unlike other available guides it is not linked to any specific figure manufacturer) and preparation of the miniatures to basing and even advice on photographing the finished item. Techniques such as dry-brushing, ink-washing, shading and highlighting are all explained clearly with the help of step-by-step photographs and colour charts. Specific case studies tackle a variety of useful subjects across all periods, such as mixing realistic flesh tones for different races; painting horses; guns and limbers; Medieval heraldry; Napoleonic uniforms; WW2 and modern camouflage patterns. Javier also clearly explains how these techniques and processes can be applied to all the major wargaming scales, from 40mm down to 6mm. Whatever historical period (or Sci-fi/Fantasy) and whatever scale the reader is interested in, this book is an invaluable source of practical advice and inspiration.

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Customer Reviews

I have a lot of books on painting those addictive little figures (been doing it since 1982) and can

objectively judge what is useful and what isn't. This book summarizes the style and skills needed to produce a wargame army. This is different from painting figures for competition or a diorama. One could call this the Games Workshop style of painting: bold contrasts of shade and highlighting. And there is nothing wrong with that. These little figures need to be painted this way to stand out on the game table, while still looking pretty sharp. It's funny how the up close pictures make them look sloppy, but any gamer knows that from a distance they look great. The author does a great job in describing many basics of how certain colors look and how to portray them accurately. The basics of assembly, tools, paints, etc are covered in good but brisk detail. More time is spent on how to use the colors on figures and this will appeal to both the beginner and the experienced painter. The author has an engaging, friendly style that had been missing in the painting guides from past years (sorry British writers you are at times too school yard master or sergeant major for the rest of us!). My only complaint here is that I like to paint medieval figures and the author barely touches on this except for how to paint metallics. Sorry I know more than that on he does. The author does a great job of telling you what colors he uses for base and highlights, mainly from the Vellajo line of paints (one of my faves). He does neglect the US brand of Reaper colors which are a personal favorite and as good as anything he mentions.

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